

Lords of the Earth

Campaign Fifteen

Turn 2

Anno Domini 1006-1010

TURN 1 ORDERS DUE BY: FRIDAY, FEBRUARY 14TH 2014

A MESSAGE FROM THE REF...

What kind of sick twisted country would kick someone with a giant boot!?

Homer Simpson

Hello There!

Here is the turn two news.

Map stuff: This campaign is currently confined to the Western Europe map. If interest increases, it will expand to other other maps (or the parts of other maps). For the moment here are some things to keep in mind.

First, any region which contains a both a name and a gp/resistance value is playable, occupiable, etc.; with the exception of Kiev on the eastern map edge. The region is normal in all respects except that a city may not be built there (one already exists, it's just not in the playing area). When the play area expands, the city will "come online" as it were and be available.

Second, the Region of Denmark consists of both Zealand and Jutland at this time. This may change when the playing area expands.

Constantinople is NOT on the Aegean Sea, so many of you who tried to trade with the Byzantines were out of trade range. Once the Byzantines gain control of Heraclea, then trade will be possible for those outside the three sea zone range.

Orders Form: There should be a new orders form on the website. Please use it. Also, when submitting orders, try to cut out parts of the form that you ain't using. For example, if you have only two leaders, please don't send me orders with three additional blank leader templates. Toner is really expensive4. There are some of you who do this for which I am grateful.

ANNOUNCEMENTS

Rulebook Version... This campaign uses the greatly simplified Lords Lite rules which are available off of the Lords 15 website.

Your turn costs... \$5.00.

CONTACTING & PAYING THE REFEREE

Players sending funds by mail should make all paper style checks payable to Thomas Harlan and send them to his address, which is:

Thomas Harlan
2535 Dalhousie St
Victoria, BC V8R2H8
Canada

Below is Colin's email address:

ancaric@throneworld.com

Payment: When paying via Paypal, please send all funds to this account:

thomash@throneworld.com

ZERO AND NEGATIVE CREDIT: CONSEQUENCES

If you haven't paid for your turn, you don't get your stat sheet.

RULE CHANGES AND CLARIFICATIONS

Industrial Capacity is now being assessed. So keep this limit in mind when building Cavalry, Siege Engineers, Transports, and Warships. Infantry and field forts may be built freely.

Also the maximum number of city wall points a city may have may not exceed your Siege QR. Most cities begin the game with five or more wall points and can remain as such. If the existing wall points are reduced below your Siege QR however, they may only be built to the QR limit.

New: Some of you are still putting money into intel stats. There is no intel in this game. None. Zip. Nada. There is no intel in a house. There is no Intel with a mouse. I do not like intel. I don't like it one teeny tiny little bit. Intel is worse than herpes or syphilis in my eyes.

BRITAIN & GAUL

THE KINGDOM OF SUSSEX

Athelstan I, King of Sussex

DIPLOMACY Wessex (fa)

The beautification of London continued, as did diplomacy in Wessex.

ILE DE FRANCE

Robert II, The Wise, King of France

DIPLOMACY Vermandois (t)

Robert set out to wheedle some of the northern barons. Efforts in Vermandois were successful, efforts in Brabant weren't.

BURGUNDY

Pierre I, King of Burgundy

DIPLOMACY Lyonnais (fa)

Sis some diplomacy among the Lyonnais and that was it.

SPAIN

THE KINGDOM OF CATALONIA

Wilfred the Hairy, King of Catalonia

DIPLOMACY Navarre (nt)

Wilfred continued to make diplomatic inroads among his immediate neighbors.

THE EMIRATE OF ANDALUSIA

Abd-ar-Rahman III, Emir of Andalusia

DIPLOMACY Portugal (fa), Estremadura (t)

Having secured things at home, Rahman began making diplomatic overtures to his immediate neighbors.

THE EMIRATE OF GRANADA

Al Walid, Emir of Granada

DIPLOMACY None
Minded his own business.

NORTH AFRICA

THE EMIRATE OF MOROCCO

Idriss I, Emir of Morocco

DIPLOMACY None

Built some public works and conducted a census. Trade was opened with Andalusia via the straits of Gibraltar.

THE EMIRATE OF TUNISIA

Jasser Ramy, Emir of Tunisia

DIPLOMACY Rhodes (nt), Crete (nt), Kyklades (nt)

Malta was relinquished to appease the Sicilians (who were quick to stake a claim). Jasser tried his luck among the Greek islands to the east with some success, (it helped that he wasn't asking for much). Finally, trade was opened with the Andalusians.

ITALY

THE KINGDOM OF SAVOY

Juliano de Savoy, King of Savoy

DIPLOMACY Liguria (t)

Juliano made nice among the Ligurians and opened trade with the Romans to the south.

THE KINGDOM OF VERONA

Otto, King of Verona

DIPLOMACY Bah! Still for wimps!

Otto, conducted a census and, still feeling rather rambunctious took to the seas with some 60 ships. He than led this group of ne'er do wells on a long raiding expedition down the Adriatic coast roughing up the locals of Slovenia and Dalmatia along the way. While the mountain men of Epirus sent him packing, Otto continued to make mischief, ranging as far east as Crete and as far west as the Gates of Hercules, raiding Crete, Algeria, Cheliff and Zirid in turn before returning home.

THE HOLY ROMAN EMPIRE

Sylvius, Holy Roman Emperor

DIPLOMACY Campania (fa)

Roman diplomatic efforts in the south continued. Closer to home, Sylvius ordered a census of his realm and a new port, Ostia, was built in Tuscany.

THE EMIRATE OF SICILY

Ja'far al-Kalbi, Emir of Sicily, Protector of Malta and Sardinia

DIPLOMACY Calabria (t from last turn, revealed now), Malta (c), Apulia (no effect), Sardinia (hostile)

Ja'far again attempted to woo the southern Italians, this time the Apulians, with less than stellar results. Attempts among the Sardinians were worse, the Emir barely avoiding being lynched.

GERMANY

THE KINGDOM OF LORRAINE

Lothar, King of Lorraine

DIPLOMACY None

Lothar built some more public works and sired more kids (not necessarily in that order)..

THE KINGDOM OF BOHEMIA

Boleslaus II, King of Bohemia

DIPLOMACY None

Conducted a census.

THE KINGDOM OF DENMARK

Svend I Haraldsen Forkbeard, King of Denmark

DIPLOMACY Holstein (nt)

Trade was opened with the English. Svend also tried to emulate his Lithuanian neighbors by gathering about 400 armed thugs and raiding (or trying to raid) the Baltic littoral. Unfortunately, only a few shekels were gleaned in Danzig. The raiders being too few in number and Svend being no Palemon.

EASTERN EUROPE

THE KINGDOM OF POLAND

Edgarsky I, King of Poland

DIPLOMACY: No effect

Edgarsky attempted to woo his immediate neighbors. What followed was a farcical comedy of errors where the King had absolutely no success but didn't behave to outlandishly boorish as to offend anyone. The local consensus was that Edgarsky was a likeable enough fellow, but no one you'd want to ally with. Fortunately the Kings son came of age at the end of the turn and looks to be a bit more promising in the social interactions department. **Refs Note:** If you're going to have a poor diplomat try to convince people, he's going to have to spend a lot more action points on the task, gold wouldn't hurt either.

THE KINGDOM OF LITHUANIA

Kunigaikstis Palemon The Tactless,, Grand Duke of the Aukstaitians

Highlander Lithuanian Balts

DIPLOMACY None

Trade was opened with the Poles, proving that Palemon was not totally disgusted by monotheist piling and whining about turning the other cheek. The Kunigaikstis was not about to let this small act of charity give him a bad name. No sir! Raising an additional 600 infantry, Palemon went on a great raiding excursion, sweeping through Kauyavia, Lausatia, Meissen, Silesia, Little Poland, and Volhynia and demanding the locals stand and deliver! Than laden with swag, he marched home and got drunk (again).

THE BALKANS

THE DESPOTATE OF ATTICA

Aerin Athenagapeton, Despot of Attica

DIPLOMACY: Thessaloniki, in Macedonia (t)

Aerin continued to make nice among her neighbors. Gaining some success among the Thessalonikites. The Macedonians remained noncommittal, however.

THE BYZANTINE EMPIRE

Basil II The Young, Emperor of Byzantium

DIPLOMACY No effect.

Some field forts were built in Bithnia to help secure Byzantine control there. The Emperor's attempts to woo the Heracleans were unsuccessful.